MARIO SANZ

iOS SOFTWARE ENGINEER

CONTACT INFO

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SKILLS

Problem solving	★★★★★
Time management	★★★★★
Self-Learning	★★★★★
Teamwork	★★★★☆
Data Analysis	★★★★☆
Scrum	★★★☆☆

LANGUAGES

Spanish	Native
English	C2 (CEFR)

COURSES

Artificial Intelligence and Machine Learning - *Google Activate, Nov 2019*

Databases with Python
- Univesity of Michigan, Mar 2021

Machine Learning Specialization
- Standford University, Jan 2023

ABOUT ME

As a computer science engineer, I bring a strong foundation in technical skills and a passion for AI, machine learning and data analysis. My ability to turn complex data into meaningful insights has been honed through both my academic studies and practical experience. I am a hardworking and diligent individual who consistently strives to improve and learn.

WORK HISTORY

Nomasystems
MAR 2022 - PRESENT
Software Engineer (iOS)

- Development and maintenance of retail industry e-commerce iOS apps with millions of users worldwide.
- Business-focused communication and client support.
- Worked collaboratively in team environment to design approaches and evaluate technical feasibility.
- Technologies involved: Swift, Objective-C, iOS, Git, Agile.

LastLap
NOV 2018 - MAR 2022
Temporary event organization job

- Utilized strong interpersonal and communications skills to serve customers.
- Supported award-winning events organization.

EDUCATION

Universidad Complutense de Madrid, Madrid
SEP 2019 - JUN 2023
Bachelor degree, Computer Science

- Average grade: 8 / 10
- Honours in Physics and Artificial Intelligence

HIGHLIGHTED PROJECTS

FEB 2021 - PRESENT

Credit risk models analysis

As my degree thesis I predicted delinquency in bank loans using machine learning models with big data.

Artificial Intelligence Connect 4 game - Python

Implementation of the Connect 4 game with artificial intelligence (mini-max algorithm). I bet you can't win!